

NOTICE OF PUBLIC MEETING

County of Sagadahoc Commissioners
Mr. Charles Crosby, III, Chair
Ms. Carol Grose, Vice Chair
Mr. Max Dawson

A regular meeting of the Sagadahoc County Commissioners will be held at 3:00 p.m. on Tuesday, March 8, 2016, in the Commissioners' Meeting Room of the County Courthouse, 752 High Street, Bath, Maine 04530.

TENTATIVE AGENDA

Consideration of:

- I. Call to Order and Establishment of Quorum (3 p.m.)
- II. PUBLIC COMMENTS
- III. CONSENT AGENDA (3:05 p.m.)
 - 1. Approval of Minutes for February 9, 2016
 - 2. Approval of Warrants
 - 3. February Financial Statements
 - 4. Departmental Reports (Written)
 - 5. Upcoming Meeting(s):
 - a.) Regular Meeting at 3:00 p.m. on Tuesday, April 12, 2016
 - b.) Work Session with BAC at 8:30 a.m. on Friday, March 11, 2016
 - c.) Special Meeting at 6 p.m. on Tuesday, March 15, 2016
 - b.) Meeting at 5:00 p.m. on Tuesday, March 22, 2016 IF NEEDED
- IV. DEPARTMENT REPORTS (Presentations) (3:07 p.m.)
 1. Sheriff's Department – Sheriff Joel Merry
 2. EMA – Eric Sawyer
- V. BUSINESS ITEMS (3:25 p.m.)
 - 1. Purchase/Lease of Thermal Imaging Equipment – Sheriff Merry
 - 2. Acceptance of Forfeiture Funds – Sheriff Merry
 - 3. Appointment of Member to Board of Health
 - 4. Appointment of County Representative to Midcoast Maine Community Action's Board of Directors
 - 5. Adoption of Health Insurance Rates
 - 6. Overview of FY 2016-17 Budget
 - 7. Overview of Salary Survey – Sharon Hinckley
 - 8. County Administrator's Report
 - 9. Other

VI. COMMISSIONERS COMMENTS/ANNOUNCEMENTS (3:50 p.m.)

1. Workforce Investment – Commissioner Crosby
2. Other

VII. EXECUTIVE SESSION(S) (3:55 p.m.)

1. Request to enter into an executive session pursuant to Title 1, Chapter 13, Section 405, 6., A of the M.R.S.A. for the purpose of discussing personnel matters.
2. 1. Request to enter into an executive session pursuant to Title 1, Chapter 13, Section 405, 6., D of the M.R.S.A. for the purpose of discussing matters related to labor negotiations.

VIII. ADJOURNMENT (4:35)